



FOR YOUNGER PLAYERS

During setup, choose 4 animals to remove. Sort through the cards and return to the box all cards with a picture of any of those 4 animals.

Then, play the same as above, but only matching animal pictures (name the animal sound).

CREDITS

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cat
says Moo™



GOAL

Quickly make the sound of the matching animals or name the animal that makes the matching sounds. Collect cards each time you are the first to call out a correct match. The player who collected the most cards when one player runs out of cards wins!

PSSST!

Hate reading
rules?

Watch the tutorial video at
[WiseWizardGames.com/moo](https://www.wisewizardgames.com/moo)





COMPONENTS

121 Cards (11 of each animal)



SETUP

Shuffle the deck, split it into a number of piles equal to the number of players,

and give each player a face down pile. They may put it on the table in front of them or hold it face down. These piles should be approximately even, but there is no need to count the cards.

Whoever most recently pet an animal goes first.

GAMEPLAY

Starting with the first player and continuing clockwise, flip a card face up in front of you where everyone can see. If there is already a face up card in front of you, add the newly flipped card on top of it, covering it fully. Always flip cards away from yourself so you don't get a sneak peek!

Whenever anyone flips a card that matches another face up card, the first player to correctly call out the match (see example) collects both of those cards and any cards piled under each of them. Place your collected cards in your own face down pile away from the center of the table.

6 PLAYER GAME IN PROGRESS



If the **PICTURES** of the animals match, make the sound the pictured animal makes.



Hoot

If the animal **SOUNDS** written on the card match, name the animal that makes that sound.



PIG

A single card flip can create both a sound and animal match. In this case either match is correct.

If two or more players call out the same match at the same time and the table can't agree on who was first, all players with a matching card simultaneously flip a new card and play continues. Note: this could create a new match that can be called out as normal. If there is no additional card to flip, the game is over.

After you collect cards for a correct match, resume play by flipping your next card.

END OF GAME

The game ends when one player is out of cards to flip, and any remaining correct matches are called and collected. Count up your collected cards, and the player with the most wins. If there is a tie, those players all win together.